

# LIXIN(ERIC) CHEN | 3D ANIMATOR

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## Summary |

Character-driven Animator focused on story development and high-quality animation. Adept at completing action-driven and dramatic shots. Versed in a wide range of animation styles, techniques, and production management.

Seeking an animation position where I can contribute my professional skills and passion to a creative team.

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## Experience |

### ▲3D Animator

#### Freelancer | San Francisco CA

04/2020 - Current

#### -VR Game: Arms & Legs

(June.2020 - Aug.2020)

#### -CG Previs: (Personal Project)

(Oct.2020 - Dec.2020)

#### AAU StudioX | San Francisco CA

05/2018 - 06/2020

#### -Short Film: Alien

(Feb.2019- May.2020)

#### -Short Film: Good & Bad & Beautiful

(May.2018- June.2020)

#### -Short Film: Coyote's Place

(May.2018- Dec.2019)

#### -Short Film: JR. Giants: Foodie Cat

(May.2018- Oct.2018)

#### -Short Film: Dive

(May.2018- Dec.2018)

### ▲Associate Producer

#### AAU StudioX | San Francisco CA

05/2018 - 06/2020

#### -Short Film: Good & Bad & Beautiful

(May.2018- June.2020)

## Education |

#### ▲Master of Fine Arts: Animation and Visual Effects

Academy of Art University | San Francisco, CA

09-2016 - 12/2019

#### ▲Bachelor of Arts: Digital Media Technology

Fujian Normal University | Fuzhou, CHINA

09/2012 - 06/2016

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## Skills |

### ▲Animation

- 3D Character animation
- Previsualization
- Traditional Animation

### ▲Software

- Maya
- Unreal Engine 4
- Adobe Premiere
- Adobe After Effect
- Photoshop

### ▲Production

- Production Management
- Film Editing

### ▲Other

- Illustration
  - Character Design
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## Languages |

English, Mandarin

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## Website |

[eric-3d-animation.com](http://eric-3d-animation.com)